

Instructions

Sandie the Coastguard officer will introduce herself and tell you what to do. Her instructions will automatically be read out. If you do not wish to hear the audio, click the audio button on the right of the panel. You can also click this button to replay the audio after it has finished.

Click on Jack the coastguard rescue officer to play the beach patrol game.

When you begin, Jack will explain the aim of the game and what you need to do. He wants players to help him spot people on the beach who aren't behaving safely and give them the correct advice on how to be safe. Click the green play button to begin the game.

The game screen shows a view of the beach seen through binoculars. You can look around the beach by clicking and dragging on the beach scene or clicking on the yellow arrows at the edges of the screen.

Click on the picture to choose something you want to highlight as a safety risk. Jack will then give you feedback on your selection. In some cases, you'll be given a choice of what advice to give to make the people safer. Read the choices and then answer by clicking either A or B. Jack will let you know if you are right or not, and why.

There are 12 hazards to find around the beach. The counter in the top left corner of the screen lets you know how many you still have to find. Once you've found them all, the game is over. On the final screen Jack will tell you how many people you managed to give correct advice to.

If you get stuck, you can ask Jack to give you a hint by clicking the "ask Jack" button next to Jack in the bottom right corner of the game screen. If you do this, one of the remaining hazards you haven't found yet will be highlighted on the view of the beach. However, it may not be visible in the area of the beach you can currently see, so you may have to look around to find it.

There is a teachers' and leaders' area link below the frame. Here you will find example lesson plans relating to this content.

